
py-hangman Documentation

Release 0.5

Prasad Katti

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CHAPTER 1

Overview

Welcome to this 2 Player Hangman game.

Note: This project was primarily created for the following purposes -

- Getting hands-on experience with GitHub
- Learning simple game development in Python
- Understanding packaging and distribution in Python
- Getting some experience with tools like tox and Travis CI
- Getting experience with docs generating tools like rST, Markdown, Sphinx

CHAPTER 2

Installing Hangman

The project is available on PyPI - <https://pypi.python.org/pypi/py-hangman>

As such, you can install using `pip install py-hangman`.

Or you can also install from source by cloning the repo and running `pip install .` from the directory containing `setup.py`.

CHAPTER 3

Running Hangman

A binary called *hangman* is created during installation.

If you install the project inside a virtualenv, the hangman binary will be present in the bin directory of the virtualenv.

Run the hangman binary to start the game. Follow the instructions on screen to continue.

CHAPTER 4

Testing

Tests are written using unittest. Run them with - `python tests.py -b`

CHAPTER 5

Demo
